

Year 1 Maths Curriculum Map 2023 - 2024

Timescale	7 Weeks	6 Weeks	5 Weeks	6 Weeks	6 Weeks	6 Weeks
Overall theme	Awesome Animals	Fire Fire	Wicked Weather	Beanstalk Invasion	Colossal castles and deadly dragons	The toys that time forgot
Mathematics	<p>Number and place value Count to ten, forwards and backwards, Count, read and write numbers to 10 in numerals and words. Identify and represent numbers identify one more or one less.</p> <p>Addition and Subtraction Represent and use number bonds Read, write and interpret mathematical statements involving addition (+),</p>	<p>Number and place value Count to twenty, forwards and backwards, Count, read and write numbers to 20 in numerals and words. Identify and represent numbers</p> <p>Capacity and volume Measure and begin to record capacity and volume Compare, describe and solve practical problems for capacity and volume</p> <p>Addition and Subtraction Represent and use number bonds Read, write and interpret mathematical statements involving addition (+),</p>	<p>Money Recognise and know the value of different denominations of coins and notes. Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Add and subtract one digit numbers using money</p> <p>Mass and weight Measure and begin to record mass/weight Compare, describe and solve practical problems for mass/weight</p>	<p>Number and Place Value Count to 50 forwards and backwards Count, read and write numbers to 50 in numerals Identify and represent numbers identify one more or one less</p> <p>Fractions Recognise, find and name a half as one of two equal parts of an object, shape or quantity. Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity</p> <p>Position and direction</p>	<p>Addition and subtraction Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs. Add and subtract one-digit and two-digit numbers Solve one step problems that involve addition and subtraction missing number problems such as $7 = \square - 9$</p> <p>Shape Recognise and name common 2-D shapes Recognise and name common 3-D shapes</p>	<p>Number and place value Count to and across 100, forwards and backwards, Count, read and write numbers to 100 in numerals Identify and represent numbers identify one more and one less.</p> <p>Multiplication and division Count in multiples of twos, fives and tens. Begin to find halves Solve one step problems involving multiplication and division</p> <p>Position and direction Describe position, direction and movement, including</p>

	<p>subtraction (-) and equals (=) signs.</p> <p>Add and subtract one digit numbers Solve one step problems that involve addition and subtraction,</p> <p>Length Measure and begin to record lengths and heights.</p> <p>Compare, describe and solve practical problems for: lengths and heights</p> <p>2D and 3D Shape Recognise and name common 2-D shapes</p> <p>Recognise and name common 3-D shapes</p>	<p>subtraction (-) and equals (=) signs.</p> <p>Add and subtract one digit numbers</p> <p>Solve one step problems that involve addition and subtraction</p> <p>Time Sequence events in chronological order using language</p> <p>Recognise and use language relating to dates, including days of the week, weeks, months and years.</p>	<p>Multiplication Count in multiples of twos, fives and tens.</p> <p>Solve one step problems involving multiplication</p> <p>Shape Recognise and name common 2-D shapes Recognise and name common 3-D shapes</p>	<p>Describe position, direction and movement, including whole half quarter and three quarter turns</p> <p>Time Tell the time to the hour and half past</p> <p>Compare, describe and solve practical problems for time</p> <p>Sequencing and sorting Identify patterns including odd and even</p> <p>Recognise and create repeating patterns Identify criteria that things have in common, objects, shapes, numbers</p> <p>Sort to a given criteria</p>	<p>Fractions Recognise, find and name a half as one of two equal parts of an object, shape or quantity.</p> <p>Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity</p> <p>Division Begin to find halves Solve one step problems involving division</p> <p>Measurement Compare, describe and solve practical problems for: lengths and heights, mass/weight, capacity/volume</p>	<p>whole half quarter and three quarter turns</p> <p>Time Tell the time to the hour and half past</p> <p>Measure and begin to record time</p> <p>Compare, describe and solve practical problems for time</p> <p>Sequencing and sorting Identify patterns including odd and even</p> <p>Recognise and create repeating patterns</p> <p>Identify criteria that things have in common, objects, shapes, numbers</p> <p>Sort to a given criteria</p>
Cross Curricular Maths	<p>Science - Sorting animals</p> <p>Nature Journal - Pictogram –Autumn leaves</p>	<p>Science – sorting materials Nature Journals – Pictogram – capacity, measuring</p> <p>History – timelines</p> <p>DT - measurement</p>	<p>Science – comparing</p> <p>History – period of history</p>	<p>Science – height of beans</p> <p>Geography – learning about the UK</p> <p>DT – measuring food</p>	<p>DT -2D 3D shapes</p> <p>Geography - maps</p>	<p>History – timeline</p> <p>Computing – position and direction</p>

